## AGENDA

# for the Board of Trustees of the Town of Fairplay, Colorado Monday, November 2, 2015 at 6:00 p.m. at the Fairplay Town Hall Meeting Room 901 Main Street, Fairplay, Colorado

#### I. CALL TO ORDER REGULAR MEETING @ 6:00 P.M.

#### II. PLEDGE OF ALLEGIANCE

III. ROLL CALL

### IV. APPROVAL OF AGENDA

- V. CONSENT AGENDA (The Consent Agenda is intended to allow the Board to spend its time on more complex items. These items are generally perceived as non-controversial and can be approved by a single motion. The public or the Board Members may ask that an item be removed from the Consent Agenda for individual consideration.)
  - A. APPROVAL OF MINUTES October 19, 2015
  - B. APPROVAL OF EXPENDITURES Approval of bills of various Town Funds in the amount of \$19,199.33
- VI. CITIZEN COMMENTS
- VII. PUBLIC HEARINGS
  - A. Should the Board Approve Adoption of Resolution No. 21 series of 2015, entitled, "A RESOLUTION OF THE BOARD OF TRUSTEES FOR THE TOWN OF FAIRPLAY, COLORADO GRANTING APPROVAL TO ZONE THE PROPERTY LOCATED AT 318 BEAVER CREEK LANE AS RESIDENTIAL TWO."?
  - B. Continued Draft Unified Development Code
  - C. Amended 2015 Budget and Proposed 2016 Budget
- VIII. NEW BUSINESS
  - A. Other new business
- IX. UNFINISHED BUSINESS
  - A. Other Discussion Items
- X. STAFF AND COMMITTEE REPORTS
- XI. EXECUTIVE SESSION: Pursuant to C.R. S. 24-6-402 (4) (e) and (b) for determining positions relative to matters that may be subject to negotiations; developing strategies for negotiations and instructing negotiators and for the purpose of receiving legal advice pursuant specifically in relation to a potential land purchase.
- XII. ADJOURNMENT

Upcoming Meetings/Important Dates:

Board of Trustees Work Session Board of Trustees Meeting Real Colorado Christmas Celebration & Holiday Bazaar Board of Trustees Meeting Victorian & Cowboy Ball (21<sup>st</sup> Annual) American Legion November 9, 2015 @ 6 p.m. November 16, 2015 @ 6 p.m. December 5, 2015 December 7, 2015 @ 6 p.m. December 12, 2015

This Agenda May Be Amended.